## Mathematics

## Year 2: Summer Term 1 \& 2

Maths Cultural Capital = In every lesson, where possible, try to include pedagogy so pupils are expected to apply their maths knowledge and skill to different problems and subject contexts across the curriculum.
Differentiation - Please see teachers' weekly planning for challenging the exceeding pupils and ensuring access for the emerging pupils. Also, refer to the SEND pupils IEP's to ensure their needs are included.
Minimum expectations for AfL strategies in Maths lessons = targeted questioning, mini whiteboards, peer talk, modelling.
Developing pupils' long term memory skills - use - LAST/LAST/LAST strategy linked to WALTs for the lesson.

| Term | Week | National Curriculum Statement | WALT <br> Intent | Success Criteria Impact | Key Questions and NC skills developed in the activities Implementation | Resources | Vocabulary |
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| All Year groups to carry out a reasoning task to enhance pupil's thinking in Math on a Thursday for Basic Skills (before a Maths lesson). Teachers to use age related 'Convince me' cards in the lesson. | Reasoning | reason <br> mathematically by following a line of enquiry, conjecturing relationships and generalisations, and developing an argument, justification or proof using mathematical language |  | Encourage pupils to discuss mathematics and give opportunities for them to give convincing arguments to support their thoughts and reasoning | What do you think? <br> Is this always the case? <br> Is this sometimes the case? <br> Is this never the case? <br> Have you given an example? | Convince Me cards | ALWAYS <br> NEVER <br> SOMETIMES <br> CONVINCE ME! |
|  | Basic Skills |  | Count in steps of 2,3 and 5 from 0 and in tens from any number, forward and backward | Count in tens from any number, forward and backward | Recognise the place value of each digit in a two digit number (tens,ones) |  |  |
| Summer 1 \& 2 | Week 1a <br> Number Place Value | Read and write numbers to at least | WALT: <br> Read and write numbers to at least | I can read numerals to 100 . |  | Counters, counting objects, cubes, paper clips, | Numbers to 100, Numeral/s |


|  |  | 100 in numerals and in words | 100 in numerals and in words. | I can write numerals to 100 . | Place value cards Hundred square chart |  |
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|  | Week 1b <br> Number Place Value | Compare and order numbers to at least 100; use <, > and= signs. | WALT: <br> compare, and order numbers from zero | I can compare numbers up to 100 using partitioning. <br> I can compare number using the symbols | Counters, objects for counting, base ten apparatus <br> Number cards, place value charts, number fans, base 10 apparatus, 1-100 number cards | equal to, more than, less than (fewer), most, least, compare, order, smallest, biggest, fewer, sort, greater, greatest, partition |
|  | Week 1/2 <br> Number Place Value | 1c Recognise the place value of each digit in a 2-digit number. <br> 2a Add and subtract numbers using concrete objects, pictorial representations, and mentally, including: <br> - a two-digit number and ones <br> - a two-digit number and tens adding three one-digit - numbers | WALT: <br> Recognise the place value of each digit in a 2-digit number <br> Add and subtract numbers using concrete objects, pictorial representations | I can partition 2digit number into tens and ones <br> I can add numbers using concrete objects <br> I can subtract numbers using the bar model | Place value cards, base 10 apparatus, Bead strings, place value counters, 100 square, coins | Tens, ones partition Partitioning <br> Add, subtract Bar model |
|  | Week 2b <br> Number Place Value | Use place value to solve problems | Solve a problem regarding place value | I can use RUCSAC | Year 1 and 2 puzzles | Read Underline Calculation Solve check |
|  | Week 3 |  | WALT: | I use my knowledge | Bead strings, ten | Number bonds |


|  | Addition | 3a/Recall and use addition facts to 20 fluently and derive and use related facts up to 100. <br> 3b/ Add numbers using concrete objects, pictorial representations and mentally including a two-digit number and ones, a two digit number and tens add three one-digit numbers <br> 3c/Show that addition of two numbers can be done in any order (commutative) | Recall and use addition and subtraction facts to 20 fluently and derive and use related facts up to 100. <br> Show that addition of two numbers can be done in any order (commutative) | of number bonds to 10 to find all number bonds to 20 <br> I use my knowledge of number bonds for 10 to find all the multiples of 10 to make 100 <br> I can reverse the numbers and the total remains the same. |  | frames, counters, plae value counters Base ten apparatus Numicons | Subtraction facts <br> Addition facts Place value Commutative Difference Multiple <br> Commutative Reverse Addends Total sum |
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|  | Week 4a Subtraction | 4a Recall and use subtraction facts to 20 fluently and derive and use related facts up to 100. <br> 4b/Subtract numbers using concrete objects, pictorial representations and mentally including a two-digit number and ones, a two digit number and tens add three one-digit numbers <br> 4c Show that subtraction of one number from another shows a positive answer | WALT: <br> Recall and use addition and subtraction facts to 20 fluently and derive and use related facts up to 100. <br> Show that addition of two numbers can be done in any order (commutative) | I use my knowledge of number bonds to 10 to find all number bonds to 20 <br> I use my knowledge of number bonds for 10 to find all the multiples of 10 to make 100 <br> I can reverse the numbers and the total remains the |  | Bead strings, ten frames, counters, plae value counters Base ten apparatus Numicons | Number bonds Subtraction facts Addition facts Place value Commutative Difference Multiple <br> Commutative Reverse Addends |


|  |  |  |  | same. |  | Total sum |
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|  | Week 4d <br> Addition and Subtraction | Use number facts to solve problems | Solve a problem regarding number facts | I can use RUCSAC | Year 1 and 2 puzzles | Read Underline Calculation Solve check |
| Summer 1 | Week 5 <br> Measurement | Choose and use appropriate standard units to estimate and measure length / height in any direction (m / cm); mass (kg/ g); temperature $\quad\left({ }^{\circ} \mathrm{C}\right)$; capacity (litres / ml) to the nearestappropriate unit, using rulers, scales, thermometers andmeasuring vessels <br> Compare and order lengths, mass, volume / capacity and record the results using >, < and = <br> Solve problems involving lengths and mass | WALT: 5a Estimate and measure length, mass and capacity 5b Estimate and measure length, mass and capacity 5c Compare and order lengths, mass and capacity 5 d Compare and order Length, mass and capacity 5e Solve problems involving lengths, mass and capacity | I can measure lengths, weight and how much a container holds <br> I can measure heights in centimetres, weight in $g$ and capacity in ml <br> I can compare lengths, mass and capacity <br> I can compare mass <br> I can solve problems involving lengths, mass and capacity | Ruler (CM) Measuring vessels Scales Balances Cubes Measuring jugs Containers | Length $\mathrm{cm} / \mathrm{m}$ Height Mass $\mathrm{g} / \mathrm{kg}$ Measure Measurement Estimate Long/longer/longest Tall/taller/tallest High/higher/highest Heavy, heavier, heaviest Full, nearly full, empty, nearly empty Compare Record Greater than > Less than > Equal to $=$ Problem solving |
|  | $\text { Week } 6$ <br> Statistics | Ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity | WALT: <br> Ask and answer simple questions by counting and sorting objects | I can count and record objects on a chart. <br> I can read and answer question | 2 simple pictures | Sorting Category Data More less |




|  | Geometry: Position and Direction | arrange <br> combinations of mathematical objects in patterns and sequences <br> Use mathematical vocabulary to describe the <br> position, direction and movement, including movement in a straight line and distinguishing between rotation as a turn and in terms of right angles for quarter, half and three quarter turns 9clockwise and anticlockwise) | 12a/Order and arrange combinations of mathematical objects in patterns and sequences. <br> 12b/ describe the position, direction and movement of a turn | shapes to explore patterns in different ways. <br> I can describe a turn | 3D shapes Interlocking cubes Year 1 and 2 puzzles <br> Angle checker | Patterns Repeat Sequence Regular Angle checker Clockwise Anti-clockwise Quarter of a turn Half of a turn |
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|  | Assessment |  |  |  |  |  |
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